

PUMPKIN CARVING EXTRAVAGANZA		Points	You Grade Yourself	Teacher Grades You
Sculptural Skills	3+ Values when lit	15		
	Sculptural element(s) - depth in carving - not flush exterior	15		
Principles of Design	Design includes Pattern	15		
	Design includes Movement	15		
Useability	Hollow, empty pumpkin - no seeds or sinew left to mold	10		
	Able to be lit from the inside	10		
Content	Original Idea - no plagiarism	10		
	Scary, Funny, and/or strange	10		
Total		100		

Your pumpkin sculpture will be judged in the following categories:

- | | |
|--------------------------------------|--------------|
| 1. Best Use of Value | 4. Strangest |
| 2. Best Use of Dimensional Sculpting | 5. Funniest |
| 3. Best Use of Pattern | 6. Scariest |

Draw your pumpkin design - label areas (sculptural carving, pattern, movement)
 - color 3+ values according to how you carved



Name

Period

Reflection

1. How can you create multiple values when carving a pumpkin?

2. Which category do you think your pumpkin would do best in?
_____ Why? _____

3. What makes one pumpkin design more effective than another?

4. What would you do differently next time?

5. What was most successful about your sculptural design?

6. If next year the pumpkin carving contest was funded by selling the pumpkin at the end of carving it and your pumpkin was sold for \$5 would you have wanted to buy it?

Yes

No

7. What is your opinion of this project?
