Name	Name					Which class are you?			2D		3D	DRAW	
Which	Сотро	osition	is this?										
Idea	1A	1B	1C		Wor	k From	Home	1	2	3	4	5	6
Conce	ntratior	า 1	2	3	4	5	6	7	8	9	10	11	12

2D Design		3D Design		Drawing
UNITY RHYTHM	VARIETY BALANCE	UNITY BALANCE	VARIETY EMPHASIS	LINE QUALITY LIGHT & SHADE RENDERING FORM
PROPORTION EMPHASIS REPETITION FIGURE / GROUN	SCALE CONTRAST	CONTRAST REPETITION PROPORTION OCCUPIED / UNC		COMPOSITIONAL SPACESURFACE MANIPULATIONILLUSION OF DEPTH
• FIGURE / GROUN	DRELATIONSHIP	OCCUPIED / UNC	JCCUPIED SPACE	MARK MAKING

Circle one in each row	EXCELLENT	AVERAGE	NEEDS WORK	
DESIGN QUALITY	Uniquely utilizes given	Utilizes given design	Insufficiently uses design	
	design concepts	concepts	concepts	
CREATIVITY	Work is distinctly original in terms of the concept, process, or materials used	Work demonstrates some originality of concept, process, or materials used	Work is clichéd, basic, or does not demonstrate inventiveness from the artists	
CRAFTSMANSHIP	Extraordinary or proficient level of craftsmanship	Sufficient level of craftsmanship	Mediocre or inferior level of craftsmanship	

Design Quality – The design principles and visual elements specific to your test are utilized successfully; there is strong evidence of the artist's plan or organization of thought, and the basic assignment criteria are met or exceeded.

Creativity – The work is conceptually innovative, the materials used and the process of creating the work are inventive, or the work is simply quite original.

Craftsmanship – Time and care are taken to create a piece that feels finished and is well made – the visual decisions made seem intentional.

Self-Evaluation

Describe the level of success in your work. Provide an explanation for the rating you gave above.

DIFFERENT WAYS TO APPROACH A COMPOSITION

Use these concepts to help infuse your work with a variety of approaches.

CONTENT:	Portrait Text	Landscape Objects	/Visual Plane w	Depth A	Architecture N	Non-representational	
STYLE:	Represe	entation	Abstraction	Non-represe	entation Graphi	ic Painterly	
Inform		tional	Technical	Loose/Fast	Tight/Detailed	d Grouping	
	Singular	⁻ Focus	Surreal/Fantas	sy Othe	er Art Historic Sty	/le	
2D MEDIUM:		Drawing	Painting	Printmaking	Collage	Digital	
		Photography					
3D MEDIUM:	١	Nood	Metal	Clay	Soft	Installation	
	-	Time-based/N	lovement	Emanates lig	ght Digital		
DRAWING		Graphite/Ink Charcoal/Pas		tel Opaque Painting		Watercolor	
MEDIUM:	F	Printmaking	Collage				
VANTAGE PC	DINT: S	Straight On	Low Angle	High Angle	Shallow Dep	oth Deep Space	

CONCENTRATION PROCESS

Describe the evolution from the last work(s) in your concentration to this one. How does it relate to the concept? What does this approach do differently? Compare the technical decisions you made in this composition with the last one or two compositions.

